



**2023 SAN FRANCISCO CITY GOLF CHAMPIONSHIP
PACE OF PLAY POLICY MATCH PLAY
(230208)**

Pace of Play Policy: Rule 5.6b states, in part: “A round of golf is meant to be played at a prompt pace,” and thereafter encourages the Committee to adopt a Pace of Play (PoP) policy that includes penalties for slow play. In order to prevent any such penalty, the Committee suggests that you review carefully the following guidelines.

Definition of “Out of Position”: The first group to start will be considered out of position if, at any time during the round, the group is behind the allotted time determined by the Committee.

Any following group will be considered out of position if it takes more than the allotted time to play **AND:**

- (a) Reaches the tee of a par-3 hole that is clear of all play and all players in the preceding group have played their strokes from the teeing area of their next hole.
- (b) Reaches the tee of a par-4 hole that is clear of all play, or becomes clear of all play, before all players in the group have played their strokes from that teeing area.
- (c) Reaches the tee of a par-5 hole when all players in the preceding group are on the putting green, or have finished putting before all players have played their strokes from that teeing area.

Group Out of Position: If a group is out of position, the players in that group may be timed. However, a player or the group may not necessarily be notified that they are out of position or that they are being timed.

Timing: If a group is out of position, it may be monitored or timed for failing to comply with this PoP policy. When a group is out of position, each player in the group is expected to play every stroke within **40 seconds** after timing of the player’s stroke begins. The timing of a player’s stroke will begin when the player has had a reasonable opportunity to reach the ball, it is the player’s turn to play, and the player can play without interference or distraction.

Except on the putting green, if a player has reached his/her ball, it is the player's turn to play and there are no distractions, timing will begin. **Time spent walking back and forth to determine yardages will count as part of the time taken for the next stroke.** On the putting green, timing will begin after a player has been allowed reasonable time to lift, clean and replace the ball, to repair damage and to remove loose impediments on the line of play. **Time spent looking at the line of play will count as part of the time taken to play the next stroke.**

Pace of Play Penalties: Any player in a group who is being timed and exceeds the applicable time to play a stroke, will be advised as soon as possible. The following are the penalties, in sequence, for any players in a group out of position who take more than **40 seconds** to play a stroke when it is his/her turn to play:

One bad timing of more than 40 seconds – Warning

A second bad timing – Loss of hole penalty

A third bad timing – Loss of hole penalty

A fourth bad timing – Disqualification

NOTE: If the group being timed regains its proper position, any previous timing of more than 40 seconds will be carried over for the remainder of that round if the group requires additional monitoring and/or timing.

Rulings or Other Incidents: If a ruling or some other legitimate delay occurs and causes the group in question to lose its position, that group is expected to regain its position within a reasonable time.

***When a Match is completed the player(s) MUST leave the course.** Violation of this rule could result in the winner being DQ'd and other player(s) being barred from future City tournaments.

The Committee reserves the right to review all penalty situations.